

Wyrmtouched Template

Wyrmtouched are rare and not seen very often. The origin of Wyrmtouched is unknown, but it is apparent their blood is laced with the Blood of a Stellar Dragon in some way. This blood remains dormant until activated or awakened. The type of Wyrmtouched the being will be depends on how the blood is awakened. Dark-side and Chaos-side awakened blood mutates the host to a unspeakable beast. Light-side changes the host very little, physically.

Light-side Wyrmtouched only manifest their Dragon-side when their dragon abilities are used. Their features become slightly more draconic in appearance, and there is a vague halo or aura that surrounds them.

Dark-side and Chaos-side Wyrmtouched become Drakraesh.

TEMPLATE ATTRIBUTES:

VITALITY: Increase Vitality Die Type. This applies to all classes. If the current Die Type is d6, it is increased to a d8; d8 is increased to d10, etc.

SPEED: Wyrmtouched large and larger size have wings and can fly at their normal speed. Light-side wyrmtouched can hide these wings.

DEFENSE: Wyrmtouched have a natural DR of 2.

DAMAGE: Wyrmtouched develop claws and fangs (Medium creature 1d6 bite/1d4 claws)

ABILITY SCORES

Increase Ability Scores by the following –

STR: +1d6+2

INT: +0

DEX: +2

WIS +2

CON: +2

CHA: -3

SPECIAL ATTACKS

Breath Weapons:

Breath weapons develop over time, and at Character Level 15 are in full effect: (GMs discretion)

Dark Side – Most Dark Side Drakeresh have some version of the Dark side dragon breath weapons. It's usually smaller in scale and not as potent, but's till effective.

Light Side - Most Light Side Wyrmtouched have some version of the light side dragon breath weapons. It's usually smaller in scale and not as potent, but's till effective. (Force Lightning or Force push but from the mouth)

Chaos Side - Most Chaos Side Drakeresh have some version of the Chaos side dragon breath weapons. It's usually smaller in scale and not as potent, but still effective.

SPECIAL ABILITIES

Extra Feat: Wyrmtouched gets an additional Feat at every even character level they achieve.

Space Immunity: A Wyrmtouched develops an immunity to space, according to Character Level.

Character Level	Survival Time in space, longer than normal
1-5	5 minutes
6-10	1 hour
11-15	6 hours
16-19	12 hours
20+	24 hours