

Medifast Branch of Trauma Team Galactic -

Medifast TTG sponsors a special emergency service that is offered to the more affluent members of society, called the Gold Card Emergency Service. Trauma Teams are hired to react to Gold Card Emergencies in a moments notice. The holder is usually a visible, rich member of society, that usually has some enemies. Most beached Fleet officers are given this service for free on New Earth. Fleet shows certain favorability to the Trauma Team actions in exchange.

The Trauma Team usually includes one or two Medical Specialists, a Pilot, a Security Specialist, and a Crew Chief. They are supplied with a RH AV-4E VTOL Aerodyne "Eagle", a specialized emergency vehicle specially designed for urban trauma extractions. The Vehicle stats are listed below. They are also supplied with the following:

- One cryotank
- One Life Maintenance Drone (authorization needed to use).
- One stretcher/gurney
- 6 Medkits
- Supply containing SpraySkin, slap patches, & air hypos of various drugs (including doses of SpeedHealers & Hunters nanites.
- 2 MedScanners
- 2 drug analyzer scanners
- 2 dermal staplers
- 2 boxes of StripTape binders
- 1 tech tool kit
- 1 electronic tool kit
- 2 flashlights
- 4 ropes
- 4 rappelling harnesses
- 4 sets of LI goggles
- 4 Gurtman Assault Blasters
- 4 Furtherman HA Rifles
- 6 Kevlar Mark XX helmets (red Medifast cross on it)
- 1 commlink headset each
- 1 Kevlar Mark XX vest for Door Gunner.

They are required to respond what a Gold Card call as quickly as possible, no matter what it takes. They are authorized to use what ever force is necessary against obvious threats to their mission. Public safety should be kept in mind, but the paying customer is priority.

After a short period of training, the Team will be assigned to their first city. Your city will be New Gamorrah.

The team will be assigned to different cities on New Earth every month, and be required to work from late mid-day to early morning, with the first 5 hours on air patrol, the last at the clinic, unless on a call.

RH AV-4E VTOL Aerodyne "Eagle"

Max Speed: 220 KPH

Toughness: 21

Maneuver Rating: -2

Cover Value: +8

Passenger: 10

Weapons:

Nose gun:

Netarms M-12 Gatling Cannon

Damage: 32

Short: 10-45 (-2/0)

Medium: 100 (+3/+3)

Long: 200 (+2/0)

Door gun

Gurtman HMG

Damage: 26

Short: 10-25 (+2/+4)

Medium: 50 (+3/+3)

Long: 150 (+1/0)

Other Weapons

4 5-liter canisters of Napalm

