

WEAPONS AVAILABLE

Star Frontiers Data

Standard Personal weapons

M-203 (M-16 w/40mm Grenade Launcher)

	Range	Damage	ROF/ ammo	mass
5.56mm barrel	D	12/44	3(1)	30
40mm barrel	C	var.	½	1
7.62mm AR (galil,AK-47,etc.)	D	14/52	3(1)	30
5.56mm AR (M-16,etc)	D	12/44	3(1)	35
H&K MP-5SD 9mm	C	8/29	3(1)	30
Uzi 9mm	C	9/33	3(1)	25
Barnett compound crossbow	C	9	1	1
rotary mag 12ga shotgun	B	20	3	12

note: the MP-5SD and the crossbow are silenced weapons

note: the shotgun does 1/4 damage to armor

Handguns

	Range	Damage	ROF/ ammo	mass
M1911a3 .45 pistol	B	9	3	8
Browning 9mm SF special	B	8	3	13
Desert Eagle .44 mag	B	10	3	10

note: the Browning is silenced

Heavy weapons

	Range	Damage	ROF/ ammo	mass
M-60 7.62mm Machine Gun	D	60	1	10 (100 rnd belt)
Amili 5.56mm M.G	D	50	1	10 (100 rnd belt)
M-2 .50 cal HMG	E	80	1	10 (100 rnd belt)
M-72 LAW rocket	E	52	1	1
Barrett "light .50"	E	25	1	11
M-85 rotary mag. 40mm GL	C	var	2	10
Stinger anti-aircraft missile (heatseeker)	Fx2	75	1	1

Hand Grenades

flash	auto surprise
smoke	-1 cs to hit
incendiary	32 8x3 turns
fragmentation	64
Claymore mine	80 in one direction

Grenade shells

Fragmentation	64
Incendiary	32 8x3 turns
flash/stun	auto surprise